Break Your Own Design

Falk Bachmann on **BYOD**







Professional Wi-Fi Trek 2016

Agenda

- About
 - Design
 - Own Solution
 - Your ingredients



Break IT





- Born: 1975, projects in over 14 countries
- Youth: Networks since 1996
- Origin: Solutions for a purpose
- Destination: Affordable IT Designs
 for medium sized Companies







a brand of **FREUDENBERG**







- "Design is the creation of a plan or convention for the construction of an object, system or measurable human interaction..."
- "Designing often necessitates considering the aesthetic, functional, economic, and sociopolitical dimensions of both the design object and design process."
- "It may involve considerable research, thought, modeling, interactive adjustment, and re-design."





Example 1 - K-12 installation

Average IT guy

- never got wireless training
- is the only one in IT out there
- external consultants charge too much



Own Solution



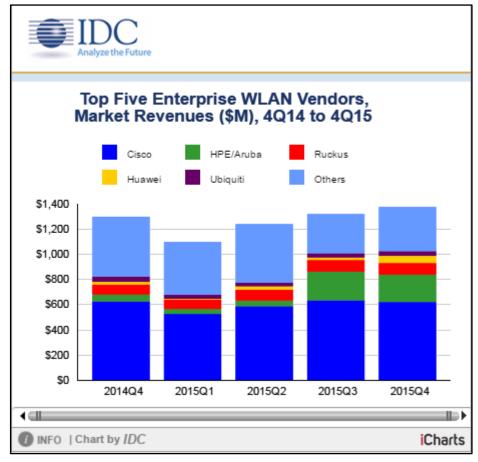






Your Solution

- "Use Ubiquity, they are number four. Market leaders are too expensive"
- one channel per classroom
- widest channel you can get
 - 40 MHz in 2.4 GHz
 - 160 MHz in 5 GHz



Source: http://www.idc.com/getdoc.jsp?containerId=prUS41061416



Break IT

- Day one after holiday season
- But we tested during holiday season:
 - Netflix was great
 - YouTube was a blast
 - WhatsApp Web ran fine
 - Facebook posts worked flawless



Look back:

Design



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Example 2 – Medium Business installation

- 3-5 IT people
- Too much IT topics
- No real network guy
- never got wireless training
- We do all IT ourselves



Own Solution

2016 • NEW ORLEAN



Picture: Phillip Pessar - Great Old Building Downtown Miami https://www.flickr.com/photos/southbeachcars/



Your Solution

- Variant 1:
 - Lets use the vendor we know from other things -> ends up in Cisco or HP/Aruba
- Variant 2:
 - We use something else, because the vendor xyz convinced us
 - Ends up in using vendor defaults or guidelines, if any exist.



Break IT

- Day one when the store opens
- "But we tested before"
 - Netflix was great
 - YouTube was a blast
 - WhatsApp Web ran fine
 - Facebook posts worked flawless





Look back:

Design



- "Design is the creation of a plan or convention for the construction of an object, system or measurable human interaction..."
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Example 3 – Buy a new car

You had many cars already in you life

- This time it should be fast
- never drove it yet, just dreamed it
- It's just a new car, so why should it be any different?



Own Solution

- Convertible
- 2 seats are enough
- nice look nice sound









Visit the dealer of choice

Get a good price and drive away



Break IT

• Rainy Day number one:









Look back:

Design



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Be clear on:

- Requirements
- Circumstances

- Dependencies
- Risks







Things go wrong:

- Develop alternative solutions upfront
- Be clear on risks
- Dependencies are in everything
- Risks can't be eliminated, just minimized





Question all steps:

- All requirements? Really? Not just the IT related fluff?
- Which concept to go forward?
- Will it be a dead end?
- Can you already see an dead end coming in the next 24 months?



Ready to pay extra for future proof solution?





How to start?

- Communicate
- Verify
- Question the path and steps you take







Find the purpose!



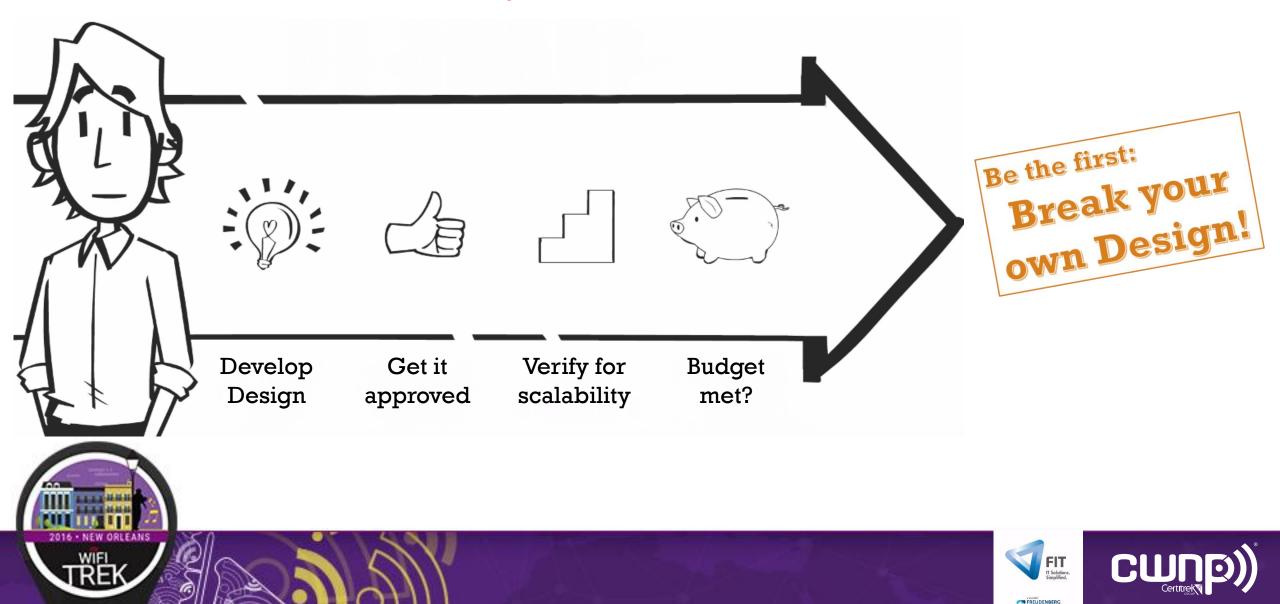












How to avoid the day of "Break IT" Question every aspect

- Number of Client devices
- LAN Parameters
- WAN Parameters
- Server/Application capacity
- Reliability of all components

- Overall Security
- RF Parameters
- User Experience
- Technology usage
 - VPN, .11ac, .11g, DSL ...

Be the first: Break your own Design!



Requirements definition is key

Example:

- We need an horse
- Build an Kayak





Hopefully this works out well...





Horse look alike











User Experience is key Define the purpose

User Experience

Just Web browsing?

AutoCAD drawings from remote Location?

Voice? Video?







User Experience is key Define the traffic path

Where are the Applications located?



- Local server-room
- Remote location





User Experience is key Define the core requirements

Expectations from the users view?

- Easy to get on the network
- Seamless usage
 - Any network, any location





User Experience is key Define the circumstances

• What is the current use pattern?



- What will be the use case in 6-18 months?
- Are other IT projects running in parallel?



User Experience is key Define the environment

- What will your design be used for?
- Will this be the only context?
 - Just provide wireless access?
 - Launch a new application and use wireless?





User Experience is key Define the needed components



- What could be used?
- Will it be suitable?
- Will it be accepted?









How to avoid the day of "Break IT" Define the how it sticks together

- Break your own Design! • Which component will deliver which part?
- Are there dependencies?
- What if one doesn't work out as expected?



Be the first:

How to avoid the day of "Break IT" Define the how it sticks together



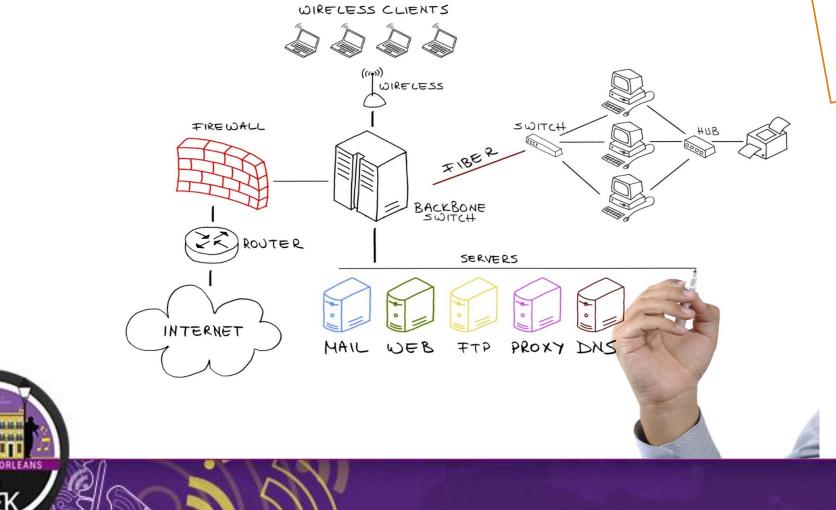








How to avoid the day of "Break IT" Define the how it sticks together



Be the first: Break your break your own Design!





Break IT yourself NOW

- Antenna cables?
- Can they receive?
- Down tilt?









Break IT yourself NOW

The KODAK CAMERA.

"You press the button, we do the rest."

Anybody can take good photographs with the Kodak. Send for the Primer, free. The Kodak is for sale by all Photo stock dealers. The Eastman Dry Plate and Film CO.







Break IT yourself Example: Data Security

- Situation 1:
 - Client device that got the screen <u>not</u> locked
- Situation 2:
 - Client device with the screen locked
- Situation 3:
 - All you packets belong to me





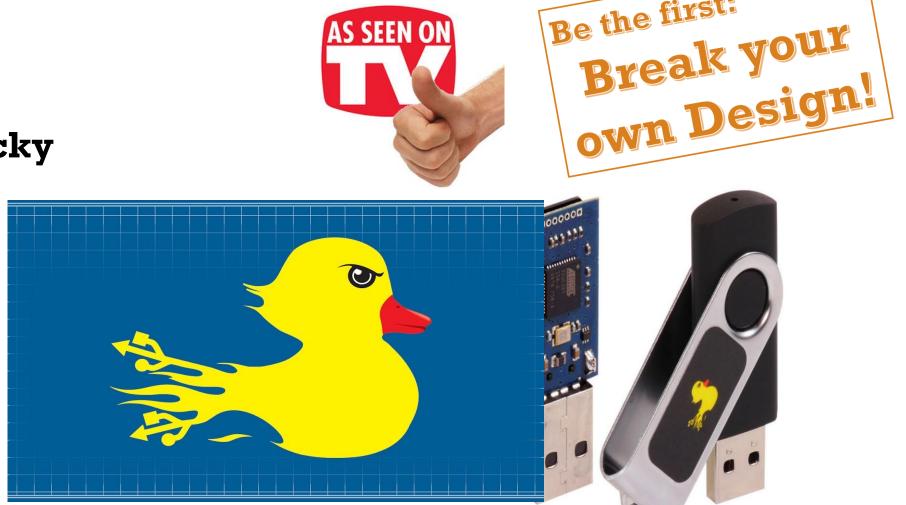


Break IT yourself Situation 1

USB Rubber Ducky

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- Script
- Gather
- Steal \bullet



AS SEEN ON



Be the first:



Break IT yourself Situation 2





Be the first:

Break IT yourself Situation 3

:[[8](8]) 🛛 Hak5

Wi-Fi Pineapple

- Script
- Gather
- Steal









Break IT yourself Security?

AIRBUD

- Pentesting Platform
- Monitoring or Sniffing Platform
- Wireless Router or Firewall Platform
- Wireless Spectrum Analysis Appliance
- Test Platform for PCIe mini and M.2 cards
- Any other wireless application

```
Be the first:
Break your
own Design!
      INDIEGOGO
             PENTESTIN
     MIREAS
                      NONITORING
     ROUTING
           SECURIT
```



https://www.indiegogo.com/projects/airbud-ultimate-multi-radio-wireless-platform-security#/



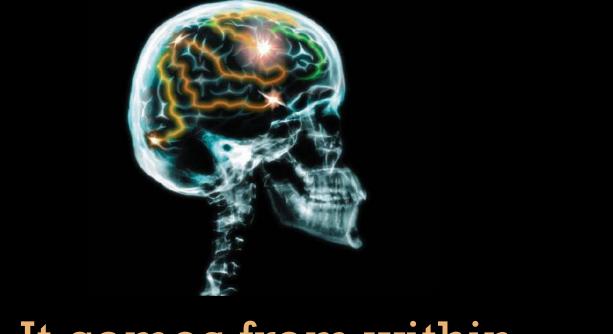
Break IT yourself Example: Ignorance

- Best Practices
- Validated Designs
- Conferences
- Trainings
- Certifications





The most powerful design doesn't come out of the box









Use existing resources



Survey Phases

Predictive site surveys

(network plan, simulation) "How many APs? Where? Power? Channels? Antennas"?

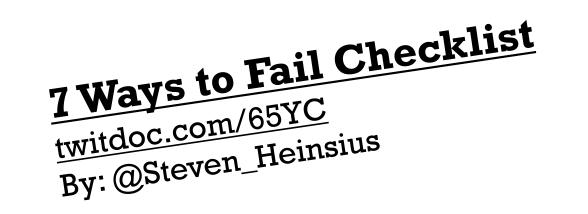
Pre-Deployment site surveys (AP on a stick) "What does the real world RF look like"

Post-Deployment site surveys (validation) "Does this network actually work?"



Periodic site surveys (health check) "Does it still work? What has changed?"











Learn from others





AirCheck Sparks a Debate at the Presidential Debate



http://www.netscout.com/Connect/b log-ent-aircheck-sparks-a-debate-atthe-presidential-debate/





Learn from others



Blog

https://www.cwnp.com/cwnp-wifi-blog/



http://www.wlanpros.com/



Learn from others



http://jenniferhuber.blogspot.com/



http://badfi.com/



gcatewifi

https://gcatewifi.wordpress.com/



https://hrwifi.wordpress.com/





http://www.sniffwifi.com/

The Emperor's Proclamations

http://www.emperorwifi.com/



Remember the Design definition



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